

**STEPCONE-2024**

**STANDARD OPERATING PROCEDURE**

**EVENT NAME:** HACK4HUMANITY

**DEPARTMENT NAME:** CSE & CSE-AIML & AIDS

**EVENT TYPE :** Flagship Event **EVENT DESCRIPTION:**

The Hack for Humanity is an overnight (10-hours) challenge which stands as a pivotal experience, transcending theoretical knowledge, instilling practical tech prowess, and fostering collaborative problem-solving abilities. By encouraging students to collaborate on building innovative projects and have a friendly competition. The purpose of this event is to familiarize the students with the real-life challenges they would encounter while developing a product and to evaluate them on their creative and efficient approach to solve the problem and meet the needs of market.There are two categories-Senior category & Junior category. Participants will be offered problem statements among 3 categories in various domains (Machine Learning, Web or application development, And any other domain of participant’s interest). Each group will be consisting of 3 to 4 members and working together on the chosen problem statement among the provided.

**EVENT GUIDELINES:**

* Each team should have at least one laptop
* All the team members registered should be present at the venue by the start time
* There should be no malpractice involved in working on the problem statement
* The participants should be present at the venue for the whole event (all through the night)
* There should be no changes in the registered members in a team

**TEAM SIZE:** 3-4Members

**PLAN OF ACTION:**

Welcome and Orientation (30 minutes)

* Welcome participants, mentors, and judges.
* Provide a brief overview of the event, rules, and logistics.
* Introduce mentors and judges (30 minutes)
* Commence the 8-hour hacking period, allowing teams to work on their projects.
* Encourage regular check-ins with mentors for guidance and support. Breaks and Networking (1 hours).
* Schedule short breaks for participants to relax and network with peers.
* Organize optional networking activities or games.

**JUDGING CRITERIA:**

A panel of judges, composed of domain experts and Stepcone organizers, carefully evaluate the presented work based on a set of criteria, innovativeness, skills and keeping other attributes in view.